WinPICS^{IM} v5.10

Interface Guide



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Introduction

This guide is broken into the three main elements of the *WinPICS* interface: the *Application* toolbar, *Map* window, and *Seismic* window. The chapters on the *Map* window and *Seismic* window also include the descriptions of the menus and toolbars contained in those windows.

For a more thorough explanation of the functionality of the interface items, please refer to the online help file.

THE INTERFACE DESIGN

The *WinPICS* interface is designed to enable users to efficiently carry out their real workflows. The menu commands are comprehensive, giving access to all of the *WinPICS* functionality. The toolbar buttons activate the most commonly used functionality. Knowing where to find the toolbar buttons you need will help you to make the most efficient and productive use of *WinPICS*.

Application Toolbar

The *Application* toolbar is a compilation of several toolbars that stay open while you work in the *Map* window or *Seismic* window. When you open *WinPICS*, this toolbar is the only part of the interface that is active. You can drag toolbars out of the main *Application* toolbar and float them in any location on your screen while you work.

Project Manager toolbar		Window Layout toolbar	: Import too	t/Export Help	Help toolbar	
WinPICS		•				
Project Name: 2D&3DINT	• 🛱 🏕 井 🖨 📕 Sessi	ions: SAVREST 🔹 📆	🖳 🏪 💂 🎔 Project 🕬 Import 🍽 Expo	ort 🌮 Interpret 👺 Seismic 🥊 🖆 Prefere	nce 🔚 🙀 Help 💂	

PROJECT MANAGER TOOLBAR

Button	Description
Projects -	Lists the names of projects you previously opened in WinPICS.
韗	Opens the map for your selected project.
¥	Closes your selected project.
#	Creates a new project.
Ê	Opens the Browse for Folder dialog box, where you can locate the folder that contains the project you want to open.
A.	Launches Divestco's WinPICS 3D software to open your selected project.
	Tiles your open windows across the desktop.

WINDOW LAYOUT TOOLBAR

Button	Description
Sessions -	Lists all your available window sessions.
	Opens your selected session.
	Saves changes to your selected session.
₽ + ⊠	Saves changes as a new session.

IMPORT/EXPORT TOOLBAR

Button	Description
	Opens a list of project tools:
	New Project
	Open Project
	Open Selected in New Map Window
	Open Selected in Windows Explorer
	Save as New Project and Open
	Save as New Project with a New Projection
	Close Selected Project
	Close All Projects
	Open Selected Session
	Save to Selected Session
	Save as New Session
	Create Project Summary Report
	Create Horizon Coverage Report
	Merge Other Opened Project Into Selected
	Backup Selected Project
	Rebuild Selected Project
	Check Selected Project Integrity
	Remove Unpicked Horizons from Project
	Launch WinPICS 3D With Selected Project
	Convert Project Projection
	Well Database
	• Exit WinPICS

Button	Description				
	Opens a list of import options:				
	Import Seismic (SEGY)				
	Import Horizons (HAS)				
	Import Velocity Model Files (AVF)				
	Import Seismic Versions				
📾 Import	Import Map Overlays				
mat the import	Import Points				
	Import Seis-X / SeisWare Projects				
	Import GeoReferenced Images				
	Import WinPICS Seismic Line/Area Set				
	Resurvey				
	Import Survey				
	Opens a list of export options:				
1	Export Seismic Data (SEGY)				
_	Export Interpretation				
	Export Map Overlays				
	Opens a list of interpretation options:				
	PIC Script				
	Quick Script				
61).	New Comparison Polygon				
4	View Horizon or Grid in 3D				
	Time to Depth Conversion				
	Grid Calculator				
	Horizon Calculator				

Button	Description					
	Opens a list of seismic options:					
	Change Max Value					
	Display Max Value Stats					
K3	Compute Instantaneous Attributes					
-37°	Seismic Processing Functions					
	Correlation Polygon					
	Spectral Decomposition					
	Process Consistency Volume					

HELP TOOLBAR

Button	Description					
	Opens a list of preferences you can set:					
	Installation Defaults					
	Project Preferences					
<u>ه</u>	Copy Preferences					
	Customize Toolbar Layout					
	Reset Layouts					
	Set User Logo					
	Opens a list of help options:					
	WinPICS Help					
	Technical Reference					
	Interface Guide (You're looking at it)					
	Quick Start Guide					
	Release Notes					
	Licensing					
	Frequently Asked Questions					
	Live Support					
	• About					

ALL TOOLBARS

Button	Description
2	Opens a list of toolbar options to configure your toolbars.

When you open a project, *WinPICS* automatically opens a *Map* window.



To see more than one **Map** window, click \blacksquare on the **Application** toolbar.

MAP MENU BAR

The *Map* menu bar gives you a list of menu options that you can use to interact with *WinPICS*.

Each menu command opens a list of more options related to that command.

Display	Post	Select	Fence	Tools	Draw	Grid	Contour	Preferences	Print
POSTING STATUS TOOLBAR									
	_								
	Basema	ap 🔹 Clear 👻	< <none>></none>		• P¥ P7	Reference:	< <none>:</none>	> • -	

Button	Name	
Basemap -	Select Posting Mode	
Clear -	Select Attribute to Post	
< <none>> 💌</none>	Select Event to Post	
P ∠	Display Previous	
PZ	Display Next	
Reference: < <none>> 💌</none>	Select Isochron/Amp Ratio Reference	

POSTING TOOLS TOOLBAR

2*2 Smoother 1;1x1

Button	Name	
8	Nearest Pixel Color Interpolation	
2*2	Fast 2x2 Bin Color Interpolation	
Smoother 1;1×1	Smooth Horizon / Slice Data	

OTHER MAP TOOLS TOOLBAR

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Button	Name	
	Create Horizon Grids	
<u> ٢</u>	Generate Contours	
X	Remove Contours	
	Print Map	

DRAWING TOOLS TOOLBAR



Button	Name	
	Distance Ruler	

Button	Name	
6	Draw Circles	
₽	Draw Polygons	
R	Draw Polylines	
∕A	Draw Text	

GEOVISTA TOOLBAR

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Button	Name	
	Display GeoVista	
Ø	Select any Feature Mode	
R	Select Points Mode	
A	Select Lines Mode	
R	Select Regions Mode	
()	Select Wells from Map	
`?	Query GeoVista DB	
•	Bubble Map on Wells	

EARTHTOOLS TOOLBAR

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Button	Name	
	Send Logs to LogEdit	
Å	Send Logs to Synth1D	
39	Send Logs to InterpaLog	

POINTS TOOLS TOOLBAR

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Button	Name	
Yelv-	Change Points Value	
4	Undo Move	
	Points Constant	
<i>2</i>	Points Variable	
	Select All	
5	Undo Selected	
x	Delete	
W	Abort	
	Save	

MAP NAVIGATION TOOLBAR

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Button	Name	
<u></u> \$+	Zoom Window	
2× ⁺	Zoom In 2x	
2×	Zoom Out 2x	
٩	Zoom All	

MAP SELECTION TOOLBAR

Button	Name	
Ø	Turn Off Map Selection. Select to put cursor in pan mode.	
ANY R	Select Any Line	
×	Select 2D Line	

Button	Name	
× ^{1z^y} +	Select 3D In-line / Xline	
-\$ _k -	Select Well-spot / Synthetic	
革	Select Map Object	
≊ k₂	Color Investigate Mode	

FENCE TOOLBAR

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Button	List Options	Name
*2	n/a	Enter Fence Mode
		Select Fence Mode
	ALL	All
	2D	2D Mode
	3D_	3D Mode
	空	Well Mode
	*j-	Deviated Well Mode
<u>ی</u> .		Fence Open Options
		Display Fence
	<u>7</u> 2	Drag and Drop Fence
°_⊐	n/a	Auto Insert Synthetic Mode
/	n/a	Arbitrary Line Fence Mode (toggling this toolbar icon is equivalent to pressing your keyboard's < Shift > key while building a fence.
້າວ	n/a	Insert Gap(this toolbar icon is equivalent to pressing your keyboard's <f></f> key while building a fence.
گ	n/a	Delete Fence Point (this toolbar icon is equivalent to pressing your keyboard's <backspace></backspace> key while building a fence.
Ϋ́2	n/a	Exit Fence Mode(this toolbar icon is equivalent to pressing your keyboard's <esc></esc> key while building a fence.

OBJECT MANAGER

By default, the **Object Manager** is docked on the left side of the **Map** window; however, you can drag this bar to any location on the screen.



The **Object Manager** has five tabs:

- Layers
- Seismic
- Horizon
- Points
- Lists

All the tab's of the **Object Manager** (except for **Lists**) use the tree structure. This means you can create folders (branches) and items (leaves) within the folders. The check boxes next to the folders enable you to quickly select, or clear the check boxes for all the items within that folder. The folder's check box will change states according to what happens with its items. If all items in the folder are selected, a black check mark appears in

the box. If some of its items are selected, a grey check mark shows in the box. If all items are cleared, the check box will be empty.



The *Seismic* window displays the seismic information you selected from the *Map* window.



SEISMIC MENU BAR

The Seismic menu bar gives you a list of menu options that you can use to interact with WinPICS.

Each menu command opens a list of more options related to that command.



Button	Name
S	Toggle Horizon Picking Mode
A	Toggle Fault Marking Mode
Guided Auto	Select Picking Mode
3D Thy	Toggle 3D Volume Picking
	Toggle 3D Flood Picking
Horizon: < <none>> 🔹</none>	Select Active Horizon
	Display Horizon / Fault List
◀	Select Previous Event
•	Select Next Event

DISPLAY TOOLS TOOLBAR

Orientation : NW->SE

Button	Name
Orientation : SW->NE	Toggle Display Direction

FLATTENING TOOLBAR

Flatten : Kone >>

Button	Name
Flatten : << None >>	Select Horizon to Flatten On
<u> </u>	Toggle Flattening On/Off

SEISMIC TOOLS TOOLBAR

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Button	Name
≩ ₩	Similarity Mapping
H	Horizon Attributes

DATA NAVIGATION TOOLBAR

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Button	Name
<u>R</u> t	Zoom Window
2x ⁺	Zoom In 2x
2.5	Zoom Out 2x
٩	Zoom All
₩,	Next Inline / Crossline
	Previous Inline / Crossline
X	Switch Between Inline / Crossline
۲ <u>۰</u> ۲	Change Step
8	Rotation

DISPLAY MODE TOOLBAR

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Button	Description
[1]	Seismic Display Options
8	Smooth Seismic Color Pixels
■ N ₁	Resample and Smooth Seismic Wiggles
	Select Display Mode
₽	Gain Seismic Wiggles Up
+{+	Gain Seismic Wiggles Down
	Toggle Timing Lines
TEXT	Toggle Horizon Annotations
朱 ,	Toggle Borehole Overlays
*	Toggle Log and Synthetic Overlay
*	Toggle Vertical Sticks on Seismic
·야[]。	Toggle Well Depth Scale

OTHER TOOLS TOOLBAR

Button

Name Print Seismic

EARTHTOOLS TOOLBAR

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4

Button	Name
₹ F	Send Logs to <i>LogEdit</i>
*	Send Logs to Synth1D
39	Send Logs to InterpaLog
M.	Send Logs to CrossLog
\$	Send Project to SeisScape

Support contact

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